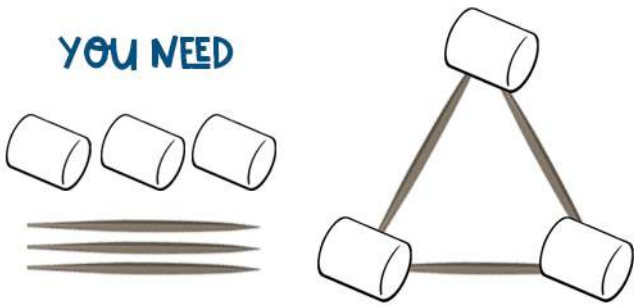


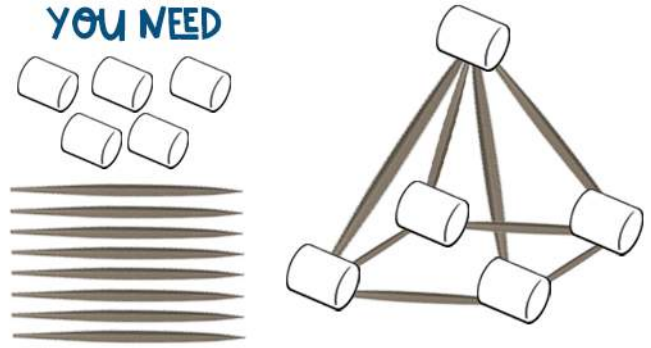
CREATE A TRIANGLE (2D)

YOU NEED



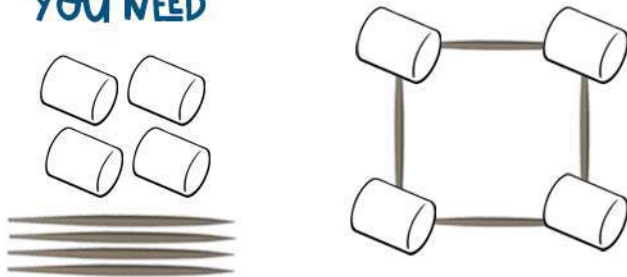
CREATE A PYRAMID (3D)

YOU NEED



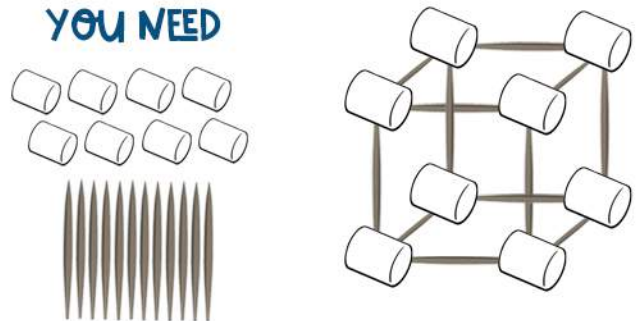
CREATE A SQUARE (2D)

YOU NEED



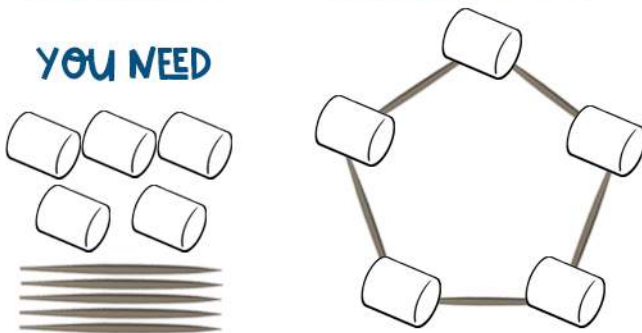
CREATE A CUBE (3D)

YOU NEED



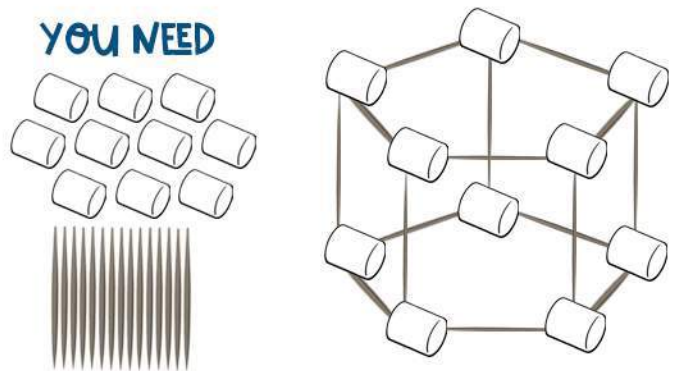
CREATE A PENTAGON (2D)

YOU NEED



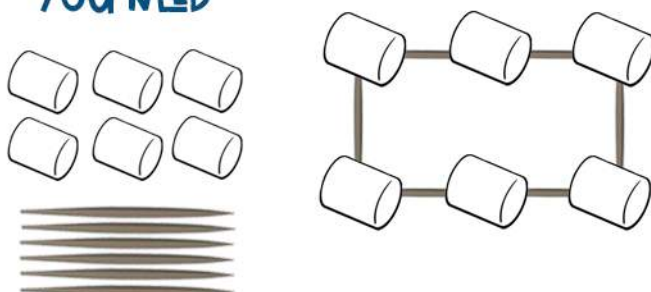
CREATE A PENTAGONAL PRISM (3D)

YOU NEED



CREATE A RECTANGLE (2D)

YOU NEED



CREATE A RECTANGULAR PRISM (3D)

YOU NEED

